

CFGS ANIMATION

2nd YEAR

History of Animation - 3 ECTS

Learn about the historical evolution, technique and aesthetics of animation. Study animation in relation to the sociocultural context. Analyse the influence of the current artistic tendencies, new technologies and the media on formal, expressive and communicative aspects of animation.

Audiovisual Language and Technology - 4 ECTS

Specialise on techniques and technologies of post-production of audiovisual pieces. Use specific terminology and technical concepts. Command of basic processes, including: planning of realization stages, use of equipment and typical techniques of audiovisual post-production, and file exporting. Creative exploring of expressive and communicative techniques of the media in order to create audiovisual messages.

Animation Projects - 20 ECTS

Administer and manage an animation team project. Development process and realization. Pre-production of the project: documentation, characters design, background and other planning stages: storyline, synopsis, script, storyboard, layouts, concept art and bible. Production: characters and setting creation, mockups, background, illumination, set design, audio capture, filming notification letter, animation, insertion. Post-production: video editing, image, effects, transitions, audio processing, credits creation. Quality control and viability of different processes as well as the final product's.

Drawing Applied to Animation - 3 ECTS

Drawing applied to human figure, objective and subjective representation of models. Observation and photographic memory. Drawing in motion. The face: resemblance, passage of time and deformation. Expression and muscular drawing. Caricature. Creation and study of two-dimensional and three-dimensional characters.

Animation Techniques - 14 ECTS

Introduction to and learning of key concepts of animation: keyframes, storyboards, character design, rigging, ... Acquire knowledge about necessary tools to use the most commonly used animation techniques: 2D, 3D and stop-motion.

Script and Narrative Structure - 6 ECTS

Introduction to narrative language and techniques. Study of space and time in narration, plot, discourse, characters and actions. Organisation and development of a story. Produce a literary and technical script within sequential and audiovisual language.